



MUHAMMAD USMAN

FLUTTER DEVELOPER

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CAREER OBJECTIVE

As a software developer, I am passionate to learn the latest technologies to create high-performing software solutions. My primary interest lies in mobile application development.

WORK EXPERIENCE

FLUTTER DEVELOPER

SparkoSol

March 2023 - current

Worked both as a solo developer and a team player to write elegant and reusable code. Made responsive and adaptive user applications with excellent user experiences and theme customizations.

Skills and Expertise:

- State Management (Provider, Bloc Pattern, Riverpod, hooks)
- Rest APIs (HTTP, Dio) & Complex Json parsing.
- Navigation 2.0 (Go_Router, Beamer)
- Melos (Multi Package Management) & Flutter version Management (FVM)
- Version control (Git)

FLUTTER DEVELOPER

Swarm Robotics Lab Internship

Dec 2021 - jun 2022

Worked as an independent developer in a startup. Focused on user experience design and product development roadmap. Made the prototypes and participated in startup competitions.

Skills and Expertise:

- Firebase User Authentication.
- Firestore and local databases (Hive, Isar, shared preferences etc.)
- Packages used (Image Picker, Syncfusion Charts Library, Table Calendar etc.)
- Figma User Designs

WEB DEVELOPER

Swarm Robotics Lab Internship

Oct 2022 - Feb 2022

Developed website and Rest APIs and integrated a machine learning model on a server to perform and give results back in API to the website front end.

Skills and Expertise:

- HTML, CSS, JavaScript(DOM Manipulation)
- NodeJs, ExpressJs, MongoDB
- Figma User Designs

EDUCATION

BS COMPUTER ENGINEERING

2018 - 2022

University of Engineering and Technology, Taxila